Rick Takes

(520) 247-6833

richardtakes@gmail.com linkedin.com/in/ricktakes github.com/RTakes I bring great people together to build impactful teams. With over 15 years of management experience leading innovative multi-disciplinary and engineering teams. I regularly deliver ahead of schedule while maintaining exceptional quality. Leveraging my strong business acumen and financial expertise, I align technical initiatives with strategic business goals to drive revenue growth and overall organizational success.

EXPERIENCE

Head of Core Platform Engineering • Netlify

February 2022 - Present

I managed 8 product and engineering teams, 3 directors, and over 60 individual contributors and engineering managers. I drove an improvement in gross margin from 50% to 68% while also delivering key projects. I've creatively negotiated multiple vendor contracts, resulting in significant cost savings and preferential terms. During my tenure I've also managed and led key aspects of multiple strategic acquisitions (Gatsby Inc. and StackBit).

Achievements:

- Financial Engineering (FinOps) Working with my team I led efforts to improve our gross margin from 50% to 68%. We did this by first increasing our visibility and observability and later by optimizing spend and the consolidation of systems.
- Gatsby Inc Acquisition I initially participated in the due diligence process, by analyzing the technical architecture, building rapid prototypes and providing recommendations of whether to buy vs. build. Once the deal was signed I did a deep technical and financial analysis to determine at what pace we should migrate customers and shut down the noncost effective systems. The result was a plan (currently in progress) that stands to save Netlify \$2.5m-\$3.4m per year and increase Gatsby's margin from 8% to our 68%.

Head of Engineering / Interim VP of Engineering • Spring

August 2019 - January 2022

I led 8 product and engineering teams while managing more than 50 individual contributors and engineering managers. With an 80%+ retention rate over my 2.5 years at the company, I led the efforts to build a sustainable and healthy engineering culture.

I oversaw multiple key projects including proposing and leading a complete redesign of our storefronts, building creator dashboards and the many technical updates to move from a monolith to a services driven architecture utilizing a modern tech stack. I was also responsible for hiring, team structure, technical and architectural decisions and engineering culture.

Achievements:

- Team Expansion Grew the team from less than 10 individual engineers to 50+. To achieve this I built a hiring pipeline, redefined our interview process, optimized our technical challenge and reduced our time to offer.
- Storefronts I took a successful proof of concept and led the efforts to productize and scale the offering to more than 7 million stores. It is now our primary store offering.
- Culture I'm extremely proud of the engineering culture we built at Spring. I led the
 efforts and created clear paths for mentorship, individual advancement and cross team
 collaboration. Our engineering team consistently scored higher on our internal surveys
 (eNPS score of 63) than the industry average and other departments at the company.

Director of Engineering • Redshift Digital

June 2016 - July 2019

I built and led the Redshift engineering department, taking the offering from non-existent to approximately **40%** of the company revenue (~\$3m) in 2 years while maintaining **100%** retention of engineers during the same period. During my time at Redshift I led multiple projects while working closely with our research, design and product teams. Key projects:

Performance Phenomics:

· Client Portal - As the project lead, I interacted with our clients to define and build a full

LEADERSHIP EXPERTISE

Scaling Teams - 0 to 100+
Engineer Retention - 80%+
Scaling Systems - 8 million stores, 2 billion products
Hiring Process and Pipeline
Development
Culture Building
Budgeting and financial optimization

TECNICAL EXPERTISE

Scalable Architecture
JavaScript
React / NextJS
Node / Express
AWS (API Gateway, Lambda, RDS etc.)
HTML / CSS
Serverless
Fullstack Development
Strong UX Experience

APPEARANCES

Spring's Journey to JAMstack - JAMStack conf 2020

Headless Commerce Summit 2021

Scaling Spring's Social Commerce Whitepaper

BOARD SEATS

Board Member - Netlify Customer Advisory Board 2020-2021

Board Member - Bugsnag Customer Advisory board 2023

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EXPERIENCE CONT'D

featured dashboard with graphs, various user roles and permissions connected via an API that we designed and implemented. Technologies: React, Redux, D3, Postgressql (RDS), AWS Lamdba, AWS Cognito, SASS

Panasonic:

 Smart Cities Dashboard - In collaboration with Panasonic's internal engineers, our team helped implement and test various features of the dashboard. Technologies: Angular, Karma, Jasmine

Advanced Microgrid Systems:

Advanced Microgrid Systems Dashboard - Working closely with our client, we designed
and built a fully featured data dashboard for displaying information collected via on-site
Tesla power cells and other building systems. I led our team of 5 engineers in collaboration
with an additional 5 engineers on the client's team. Technologies: React, Redux, D3, Node,
Express

Kaiser Permanente:

Future State Prototype - For nearly 2 years, we worked closely with Kaiser Permanante to
conceptualize, design and build a fully functional prototype representing their "future state
ux", part of their digital transformation strategy. During this process we utilized a large
amount of user research to iterate on the prototype, with the final deliverable being the
strategic road map Kaiser is currently implementing. Technologies: React, React Native,
Redux, GSAP, Node, Express

ParkMart Partner / Head of Engineering

June 2013 - June 2016

I founded ParkMart, a design and development agency, with a business partner to tackle project based software development, visual design and marketing work.

Notable projects:

Adobe:

• Persona Website - Created an interactive data visualization tool for the Adobe sales team. It displayed the results of surveys and market research. Utilized JavaScript and D3.

Google:

- Hangouts on Air Guide Created an interactive, single page app for Google Hangouts on Air. Built using Javascript and Python on the Google App Engine platform.
- Community Partnership Program Website Developed a site for the Google Community Partnership Program.

Cisco:

 Interactive Brand Guides - Designed and built an interactive desktop and mobile site for displaying the Cisco brand style guides. Included a complete CMS.

Cisco Systems - Brand Exchange Strategist / Engineering Lead January 2012 - June 2013

- Managed the development and maintenance of a custom media and training distribution system, utilized by more than 43,000 active users.
- Produced and co-wrote a video training series, covering aspects of brand usage and governance.

EDUCATION

2014

HackReactor - Advanced Software Engineering Immersive San Francisco CA

2000 - 2005

University of Arizona BFA in Media Arts Tucson AZ